

Every player on each team hits from every spot, and the team selects the best shot to play for their next stroke. This process repeats until the ball is holed, resulting in one shared score for the team on each hole.

Basic Gameplay

- **Tee Shots:** All team members hit their tee shots. The team agrees on the best shot and marks its location.
- **Subsequent Shots:** The remaining team members pick up their balls and place them within one club length of the marked spot (no closer to the hole). All players then hit their second shots from this new location.
- **Hole Out:** This cycle of picking the best shot and hitting from its location continues until the ball is in the cup. Only one score per hole is recorded for the team.

Core Rules & Regulations

- **Tee Shot Minimums: Each team must use at least 4 tee shots from each team member.**
- **Placement Restrictions:** When placing the ball within one club length, you cannot improve your lie. If the chosen ball is in a bunker, rough, or penalty area, all balls must be placed and played from within that same specific hazard or area.
- **Putting:** Once on the green, the ball must be placed within 3 inches of the original marker, and it must be placed, not dropped. As is always the case in The Builders Tee Club there are no gimmies.

Team Handicaps

The team's handicap will be the sum of each player's handicap calculated as follows: "A" player @ 20% + "B" player @ 15% + "C" player @ 10% + "D" player @ 5%. The total team handicap will be subtracted from the final gross score of each team.

All players will tee off from their usual tee box.