

## **Builders Tee Club Bowling League Rules**

Games will be bowled on Tuesday afternoons starting at 2:45 p.m. for 15 minutes of shadow bowling. During shadow bowling you are only allowed on shot before going to the back of the practice line. The league will start promptly at 3:00 p.m. and bowl a 25-week season, 26 including the Calcutta week, date (TBD) which will not count towards standings.

1. The management of this league shall be vested in the board of directors, which shall consist of the BTC President, the BTC Bowling Committee, and the team captains. All members of this league must be a member or applicant of the Builders Tee Club and in good standing.
2. The team captain shall hold the franchises as long as the captain is acceptable to the majority of the board. A franchise cannot be recalled during the season without sufficient cause. A captain must notify the BTC Bowling Committee chairman of the team's intentions to retain the franchise by the preseason meeting. Failure to do so may result in the reassignment of the franchise by the board. The board will decide disputes about the captaincy or sponsorship.
3. To qualify for prizes, individual bowlers must have bowled 50 games of the season. Individuals can qualify for one high game and one high series provided they are not on the same day. An individual who qualifies for a prize in each category on the same day will be awarded the prize with the most money. Zero (0) handicap bowlers can take handicap prizes. Individual bowlers can take more than one (1) prize for the year, but not in the same category.
4. The sponsor's fee must be paid by the fifth (5th) week of the season. Sponsor fees are One Hundred Twenty-Five dollars (\$125) per team.
5. A legal line-up will consist of three (3) bowlers, this does include subs.
6. Three (3) bowlers must be present at the start of the game, or the game will be forfeited. The opposing team must be within 50 pins of their team average to win forfeited points. If a team is bowling against a blind team or a team with two (2) or fewer bowlers, the team will follow the USBC rule for forfeit games. (Rule #110C)
7. A tardy bowler will be permitted to bowl all remaining games provided that first game hasn't entered the sixth (6) frame. A tardy bowler must be present before the first ball is thrown in each subsequent game to be eligible to bowl that game. Tardy bowlers are not allowed to Pace.
8. Absent bowlers will use their average minus ten (10) pins. If two (2) members are absent you will use the bowler who has the most games bowled. If bowlers have the same number of games, that team will use the bowler with the higher average.
9. If a regular bowler on a team fails to bowl on the first day, or a team is short a regular bowler and cannot field a sub, a vacancy score of (205) with no handicap will be used.

10. This league allows floating subs, which means a sub can bowl for any team in the league, however any rostered bowler cannot bowl against the team they are rostered by. A signup sheet will be available at the counter by 2:30. Teams that need a substitute will sign up in the left column. BTC applicants and members who are available to substitute will sign up in the right column. The substitutes are assigned to teams by random draw, with the first team to sign up for a sub receiving the first sub drawn. If a team is short more bowlers than the other teams needing subs on that day, that team will get the first draw for subs until all teams need the same number of subs then that team will get the first substitute on the signup sheet.
11. Bowlers must have six (6) games bowled for a regular position round, twelve (12) games bowled for the roll off the first half, and eighteen games (18) games bowled for the second half roll off and the Championship roll off. First position round bowlers must have bowled three games. First position round is the 6th.week.
12. If a bowler quits the league, he is responsible for any back dues. Failure to pay back dues can result in suspension from the U.S.B.C. The team is responsible for any back dues and any N.S.F. checks not paid.
13. If a team captain or team representative is not present for a meeting, he forfeits his right to vote and must accept the decision of the board. No proxies allowed.
14. In case of bad weather, the Bowling Committee Chairman will determine if the league bowls or not. In the event league is cancelled, that date will be deleted from the schedule and that half will be shortened by the number of cancelled week(s).
15. This league will bowl 2 (HALVES). There will be 4 position rounds throughout the season schedule: weeks 6 and 12 in the first half, and weeks 18 and 24 for the second half. We will use a seven (7) point system. Two (2) points per game and one (1) point for series.
16. Handicap will be ninety (90) percent of (220). All bowlers will use their Builders Tee Club average from the previous year (minimum 21 games) for the first nine (9) games. A bowler who does not have a Builders Tee Club average from the previous year will use their highest U.S.B.C. Sanctioned Average from the previous 2 years (minimum 21 games). All bowlers who do not have an average from the previous 2 years will establish an average, to be calculated after the first three (3) games bowled.
17. Pacing is not allowed. Maximum of ten (10) bowlers per pair of lanes.
18. Pre-bowling is allowed only as a team and only if a team cannot field three (3) members to bowl on any given week. The pre-bowling must be arranged as a courtesy to the other team and games must be bowled before the following week of bowling. (Need a printout of games) Opposing team must be notified and allowed to bowl against pre-bowling team if they choose. No speed bowling, first bowler must wait for anchor to be finished.

19. The 15-pin drop rule will be followed for the season for the first 18 games bowled. After 18 games the actual bowled average will be used to determine the bowler's handicap. If a bowler at the drop rule is absent, we will take 10 pins off his drop average not his true average.
20. If two or more teams tie for first place in a half, all the teams that tied will be eligible for the championship roll off on the last day of the season.
21. This league will not honor rule 107c #10 U.S.B.C. Any bowler not able to finish a game due to injury will use his average minus 10 for all remaining frames there is no open substitution. (i.e.) a 190 average would score as 8/ for all remaining frames.
22. The league will bowl in two divisions, decided by total pins plus handicap after the first four weeks are bowled. The top half of the teams will be in the "A" division. The bottom half of the teams will be in the "B" division. If there is an odd number of teams the extra team will be placed in the "A" division. The league will bowl two (2) halves, with 12 weeks in each half. A team can win both halves. If a team wins both halves, the team with the most points won year to date in that division at that point will advance to the championship roll-off. The winners of the halves from both the "A" division and the "B" division teams will roll-off the last week to determine the champion. The champion will be decided by the most total pins with handicap for the three (3) game series. Only bowlers on the team's roster can bowl in the championship roll off. Floating Substitutes are not allowed in the championship roll off.
23. No team can owe more than \$150.00 Any team owing more than \$150.00 said team will forfeit any points won. The team captain is responsible to make sure each member on his team is paid to date. Opposing team has a chance to win the forfeited points by bowling within 50 pins of their team average (scratch).
24. A team starting late in the season will have the chance of going back five (5) weeks to win points lost, entering team will use the scores from their first week to win points against teams they would have bowled provided they pay for missed weeks (lineage & prize money) for weeks they didn't bowl. This rule only applies to the first 5 weeks of the year. This can change standings of the teams for position round.
25. A league schedule will be given to each captain by the second week of bowling. This schedule will not change during the season.
26. The prize list will be given to all team captains by the fifth week of the bowling season.
27. There is no practice allowed on the league lanes prior to shadow bowling.
28. USBC dues must be paid unless the bowler paid the dues in another league.
29. In addition to these BTC rules, the current USBC Playing Rules will be used by the BTC club. If there is a conflict between the BTC rules and the USBC Playing Rules, the BTC rules will be

used. Post Bowling is not allowed!

30. The league will allow new member prospects to bowl no more than 9 games, before they must become an applicant.

31. The rules contained in this document replace Bowling and Regulation rules contained in BTC roster book dated 2021 or earlier.